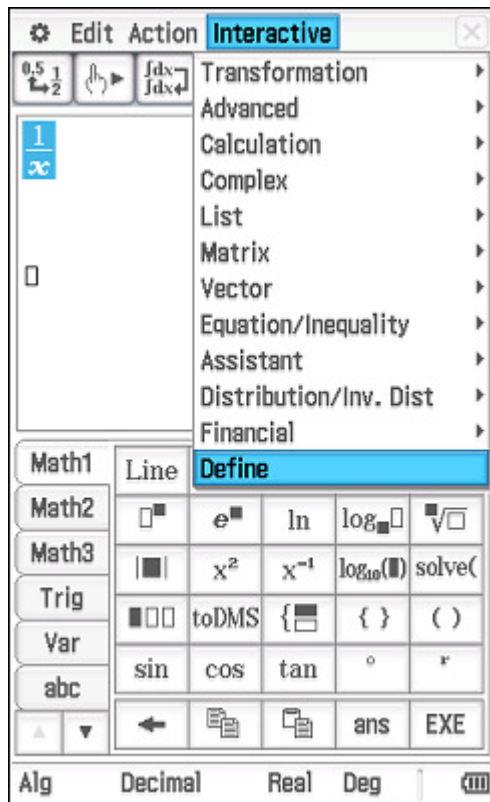


Let $f(x) = \frac{1}{x}$. Find $f(5)$ and x such that $f(x) = 0.25$.

Enter the expression $\frac{1}{x}$ and drag across to select it.

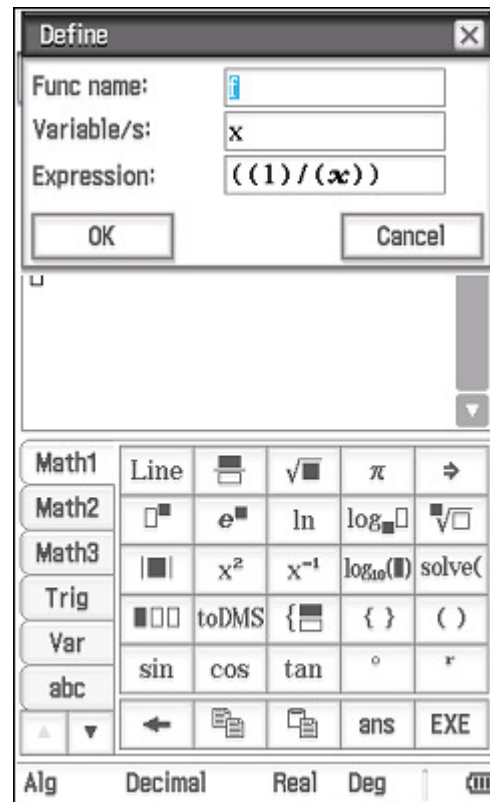
Tap **Interactive**, **Define**.



Check that everything is as required.

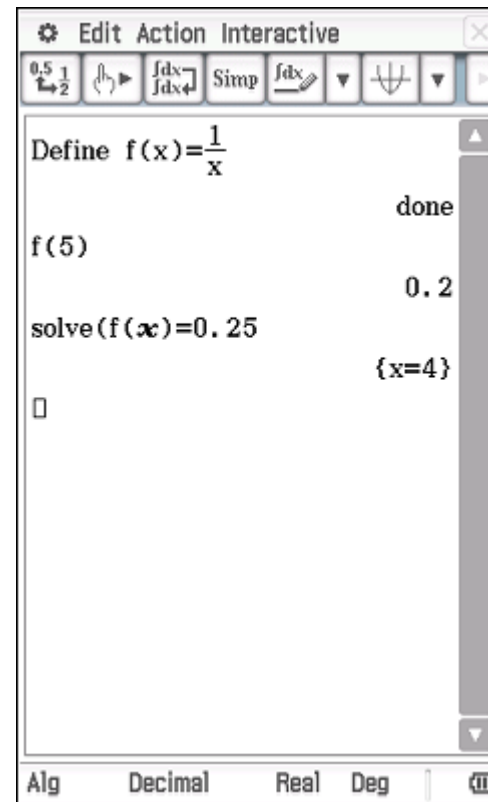
To set $g(x)$, etc, use the **abc** tab to change the function name from f to g .

Tap **OK** and $f(x)$ has been defined.

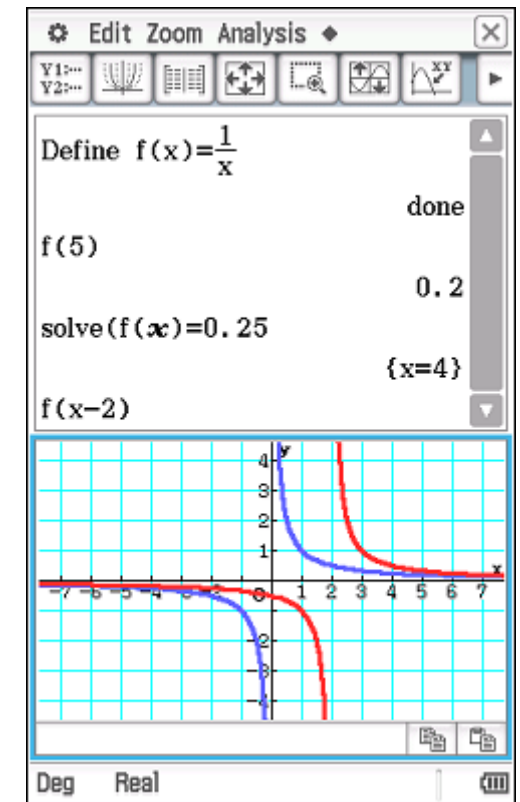


Enter $f(5)$ and tap **EXE**.

Solve $f(x) = 0.25$ as shown.



Graph $y=f(x)$ and $y=f(x-2)$.



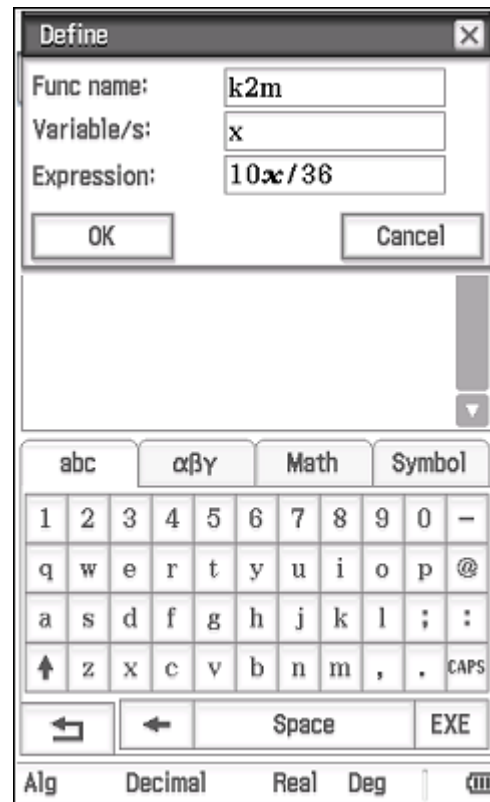
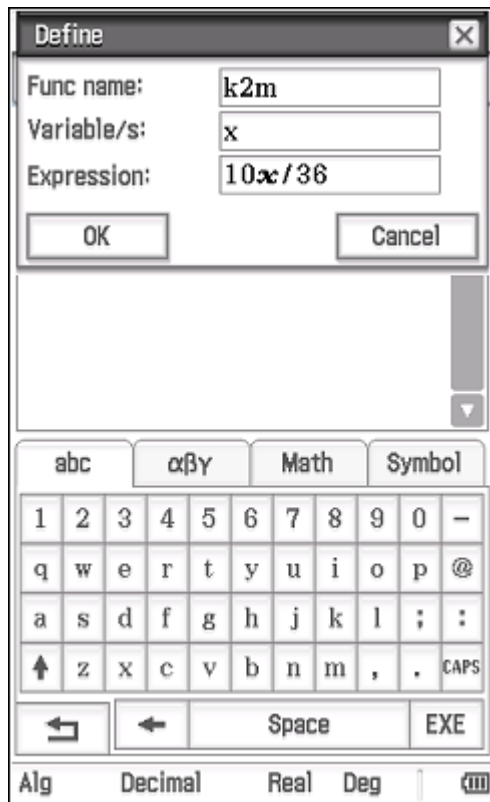
Create a function called k2m to convert speeds from kilometres per hour to metres per second.


Tap **Interactive, Define**.

Use the **abc** tab to enter the 'Func name' as k2m.

Enter the conversion expression as $10x / 36$.

Tap OK.



With the keyboard open, tap  and under Form choose User.

All User Defined functions on your Classpad are now displayed.

Tap onto **k2m(** and tap **INPUT**.

Now add 100 to the function and tap **EXE**.

100km/h is approximately 27.8m/s.

