

In Geometry, sliders can display and change angles, lengths or the radius of a circle (or arc).

Tap Draw, Slider and select Angle.

Draw a triangle and select the two sides that make angle A.

You may want to drag the slider to a convenient part of the screen.

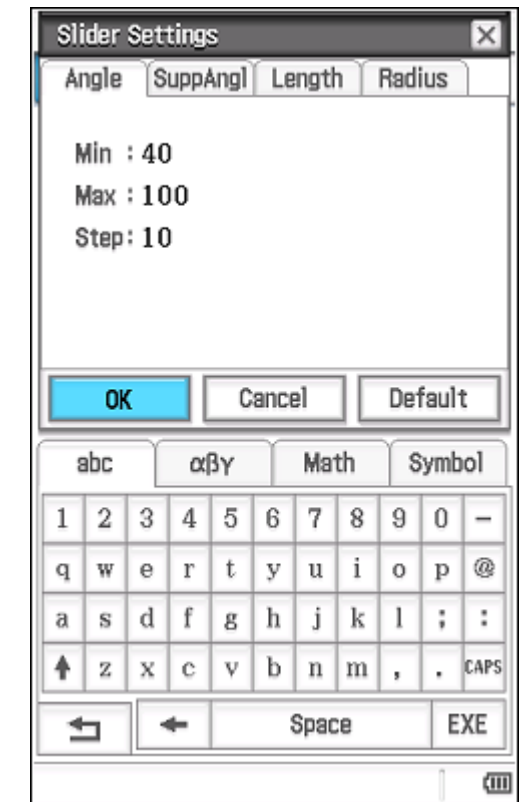
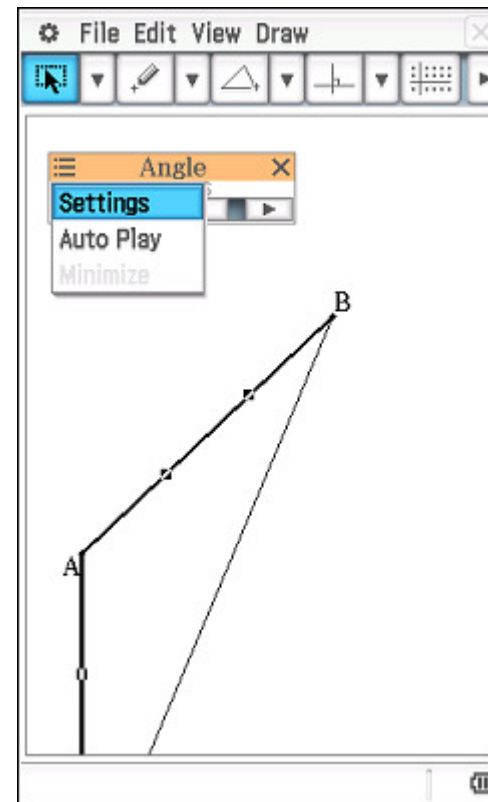
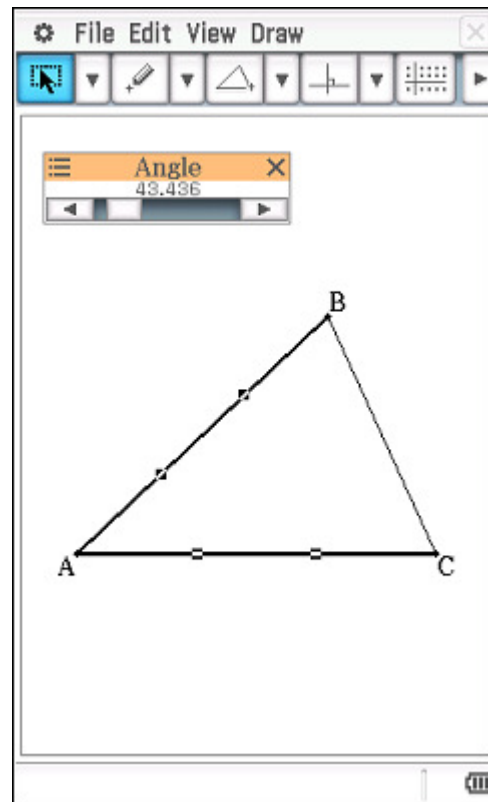
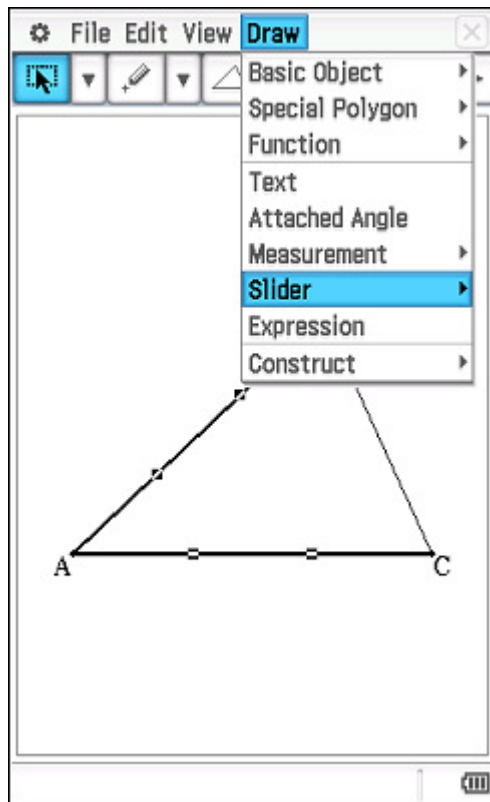
Tap the left/right keys on the sliders or drag the slider to the left or right.

Observe how the triangle changes.


Tap the slider options and choose Settings.

Choose the slider tab for the required parameter and modify the Min, Max and Step as required.

Tap OK to confirm changes.



Tap the slider options, choose Auto Play.

To stop Auto Play tap  or hold down the Clear (On/Off) key.

De-select the angle and the slider disappears.

Tap on the side AC to select it and add a length slider.

Explore Auto Play.

Tap File, New.

Draw a circle, it and then add a radius slider.

Explore Auto Play.

Tap File, New.

Draw a point and a triangle, select one corner of the triangle and the point and then add a length slider.

Explore Auto Play.

